



# Tactics Manager

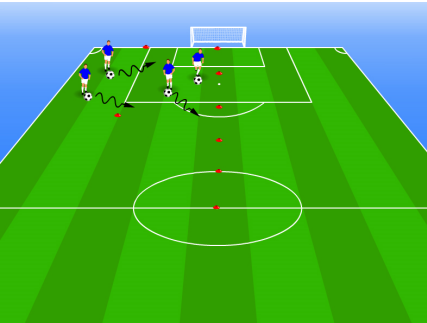
**Date:** 18/04/18  
**Time:** 01h 00m

**Duration:** N/A  
**Age/Level:** U5 - U7

**Session**  
**Objective:**

## Active Start session 3

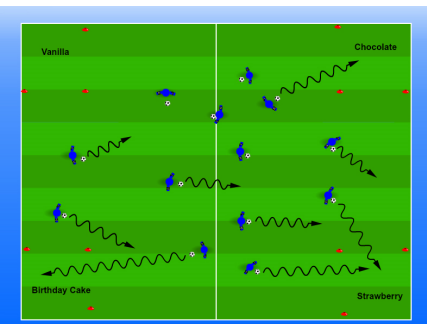
### Ice breaker game



**Description:** Physical Literacy: players jog, sprint, hop, crawl, roll, jump around the area. Coach shouts 2 numbers, the 1st number is the group size, the 2nd number is how many body parts they must have on the floor per group (e.g. 4 and 3, 4 players, 3 body parts on the floor). Encourage creativity!

Players dribbling around, on coaches shout they find a partner and play rock paper scissor. Whoever wins rock paper scissor tries to roll or flick the ball into the other players shins. If they hit the shins, they get a point, if they miss the other player gets a point.

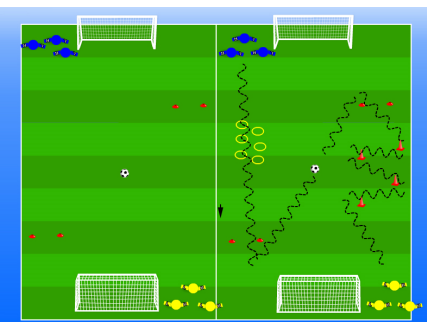
### Ice cream parlour



**Description:** All players have a ball and dribble around the middle area. Four corner boxes are marked and given a name for a flavour of ice cream (you can use anything to label the boxes, fruit, soccer teams, etc). When the coach shouts "order up!" the players have ten seconds to choose a corner to run too. All the players in that corner get 1 point!

**Coaching Points:** Small touches, on our toes, knees bent, scanning/head up when dribbling. Speed touches towards the corners, slightly bigger

### Number games



**Description:** Have players pair up with someone of similar ability. Give them the same number but different team ("you are both number one, you're blue, you're yellow"). They stand next to their teams goal, when their number is called they run to the gate in front, turn and then race to the ball, playing a 1v1 and try to score.