



## Outdoor Rules

BSL 11v11, 2021

**\*\*Unless otherwise outlined in this rule document governing the 2021 BSL Outdoor Season, all FIFA and OS Rules are assumed.**

### RULES OF PLAY

Burlington Soccer League (BSL) Adult Outdoor League games will follow the FIFA Laws of the Game and the OS Playing Rules for Outdoor Soccer unless otherwise stated in BSC Rules.

### GAME BALL

The ball must be size 5. The home team shall be responsible for providing the game ball.

### REGISTRATION OF PLAYERS

A player must be registered with the BSC before he plays in a league game. If he is not on the game sheet he is not permitted to play. A team using players not on their team list (unregistered players) will be subject to disciplinary action. No new registrations will be accepted after August 15<sup>th</sup>, 2021.

### ROSTER CAP

Team rosters will be capped at 25 players per team. Managers can add additional players for a fee of \$50.00 per player.

### NUMBER OF PLAYERS

Unless otherwise specified, a match shall be played by two teams, each with no more than 11 players (including goalkeeper) and no less than 7 players (including goalkeeper) on the field of play.

### SUBSTITUTIONS

Unlimited substitutions may be used during the game. The game shall not be delayed to allow substitution, except for the substitution of the goalkeeper. Any of the other players may change

places with the goalkeeper, provided that both the referee is informed before the change is made, and that the change is made during a stoppage of the game. Substitution is done when the ball is out of play on the team's own throw in, goal kick, and kick off. There is no limit to how many players can be subbed on or off in a game. A team may substitute on the opposing teams out of play possession only if the opponent is substituting players and if the referee gives permission i.e. "Piggy Backing". Injured players may go down at any point during the game if they need to be taken off and the referee will blow the play dead. This player can be replaced by any player on the game sheet and play will resume.

## PLAYER EQUIPMENT

If there is controversy or debate over the safety of a player's equipment the referee will have the final say on its eligibility. Players shall not wear anything which is dangerous to themselves or another player. The basic equipment of a player shall consist of a numbered shirt, shorts, socks, shin guards and footwear. The footwear shall be appropriate to the outdoor game. Shin guards must be covered entirely by the socks and worn during all games. Team colours shall not conflict with each other. Goalkeepers shall wear colours which distinguish them from each other, the other players and from the referee. It is mandatory for all players on the team to have the same shirts with different numbers. Jewelry must be taken off before the start of the match, the only exception to this rule is a Medic Alert bracelet which must be taped. Glasses may not be worn during a game; only appropriate sport goggles will be allowed.

Teams are required to have two sets of jerseys to participate. In the event there is a clash of colours between teams, the home team is required to change to start the match. The alternate jerseys must be the same for all players and be numbered. Should a team not have alternates, they are able to wear pinnies to prevent a clash. Should the home team not change the game with result in a forfeiture and a loss to the home team of 3-0.

## THE GAME

Games must start and finish on time and teams must be ready to play five minutes prior to the scheduled kick-off time. The team manager must submit the game sheet to the referee before the game begins. A minimum of 7 players are required to start a game. If teams cannot field a team at their scheduled times, they have 10 minutes before the result of the game is a forfeit (3-0). The game will consist of two 45-minute halves; games starting later may have their game time reduced. At half time the interval shall not exceed 10 minutes, except by the consent of the referee. All games will consist of 10 outfield players and a goalkeeper (11v11).

## SLIDE TACKLES

Slide tackling is permitted in the following age groups: - Open Age Premier, Open Age Division 1, Over 30 Division 1, Over 30 Division 2 & Over 40

There are **no slide tackles allowed** in the Over 50 Division.

### *Slide Tackle without Contact*

When a player **slide tackles an opponent without contact**, the referee is not obliged to stop play and an advantage may be played. At the first stoppage in play, the player will be warned to not slide tackle again. If the player slide tackles again after being warned, play will be stopped immediately and he/she will be cautioned.

### *Restart following slide tackle without contact*

If the game is stopped for slide tackling an opponent without contact, the restart shall be an indirect free kick for the opponent team from the place where the slide tackle was made.

### *Slide Tackle with Contact*

When a player **slide tackle an opponent with contact**, the game is stopped **immediately** and the player will be cautioned or dismissed (if it was Serious **foul play**).

### *Serious foul play*

A tackle or challenge that endangers the safety of an opponent or uses excessive force must be sanctioned as serious foul play.

### *Restart following serious foul play*

The restart will be a direct free kick for the opponent team, from the place where the slide tackle contact was made. If this is in the penalty area, the restart will be a penalty kick.

## FOULS AND MISCONDUCT

### **\*\*As per FIFA Rules**

Violent behaviour towards the officials or other players will not be tolerated and may result in expulsion from the league and/or fine

A team can protest the eligibility of an opposing player before the game has begun or prior to halftime. The protest must be made to the referee or league staff, at which point they will confirm the eligibility of the player. If a team is found using ineligible players, they lose by forfeit 3-0 and will face disciplinary action.

No protest will be accepted with regard to the match Official interpretation of the "Laws of the Game"

A team not fulfilling its commitment or failing to show up for a game without notice can be subject to league suspension

In the event that a game is abandoned the game will either be rescheduled or the game will stand depending on the amount of time played. If 60 minutes of the match has been played then the result is final, if not the game is rescheduled to a later date. In the event of a match being cancelled due to field conditions or inclement weather the matches will be rescheduled using available field time to the best of field availability. All decisions made by the referee regarding playing conditions are final. If fields are closed by The City of Burlington all players will be notified as soon as the notice has been received via email.

## Laws of the Game Modifications 2021

### *No physical celebrations*

No goal celebrations are permitted which incorporates physical touching. First violation is a verbal warning. Second violation by the same team will result in a caution to the goal scorer. A third violation will result in a dismissal by way of second caution. Therefore, this is a **3-strike rule**, with **one** “verbal warning”.

### *Automatic Caution for Confrontations*

Automatic cautions for any players who are involved in face-to-face (but non-mass confrontation) interactions. Shoving, jostling, and fighting for space will result in a straight Yellow Card for Unsporting Behaviour. Serious physical altercations will result in an automatic red card. Mass confrontations will result in automatic dismissals for all involved.

Match Officials should stay away and allow the emotional situation to de-escalate before engaging from a safe distance.

### *Zero Tolerance for Coughing, Sneezing and/or Spitting Towards Others (whether directed or not)*

There will be zero tolerance for mocking, mimicking, exhibiting COVID-19 symptoms towards another individual. May include intentionally coughing, sneezing or spitting towards another player, whether real or not. Coughing, sneezing or spitting towards another person, whether it be a player, referee, or team official, will result in an automatic dismissal and red card for serious foul play – egregiously endangering the safety of an opponent.